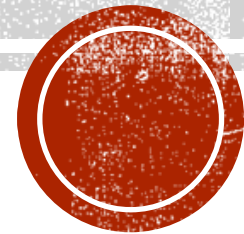


BOOTSTRAP FRAMEWORK OF CSS

Responsive Web Design



WHAT IS RESPONSIVE WEB DESIGN?

- Responsive web design is about creating web sites which automatically adjust themselves to look good on all devices, from small phones to large desktops.
- Bootstrap is the most popular HTML, CSS, and JavaScript framework for developing responsive, mobile-first web sites.
- Bootstrap is completely free to download and use!



WHAT IS BOOTSTRAP?

- Bootstrap is a free front-end framework for faster and easier web development
- Bootstrap includes HTML and CSS based design templates for typography, forms, buttons, tables, navigation, modals, image carousels and many other, as well as optional JavaScript plugins
- Bootstrap also gives you the ability to easily create responsive designs



BOOTSTRAP HISTORY

- Bootstrap was developed by Mark Otto and Jacob Thornton at Twitter, and released as an open source product in August 2011 on GitHub.
- Advantages of Bootstrap:
 - **Easy to use:** Anybody with just basic knowledge of HTML and CSS can start using Bootstrap
 - **Responsive features:** Bootstrap's responsive CSS adjusts to phones, tablets, and desktops
 - **Mobile-first approach:** In Bootstrap 3, mobile-first styles are part of the core framework
 - **Browser compatibility:** Bootstrap is compatible with all modern browsers (Chrome, Firefox, Internet Explorer, Safari, and Opera)



WHERE TO GET BOOTSTRAP?

- There are two ways to start using Bootstrap on your own web site.
 - Download Bootstrap from getbootstrap.com
 - If you want to download and host Bootstrap yourself, go to getbootstrap.com, and follow the instructions there.
 - Include Bootstrap from a CDN
 - If you don't want to download and host Bootstrap yourself, you can include it from a CDN (Content Delivery Network).
 - MaxCDN provides CDN support for Bootstrap's CSS and JavaScript. You must also include jQuery.



BOOTSTRAP CDN

- You must include the following Bootstrap's CSS, JavaScript, and jQuery from MaxCDN into your web page.

```
<!-- Latest compiled and minified Bootstrap CSS -->
```

```
<link rel="stylesheet"href="https://maxcdn.bootstrapcdn.com/bootstrap/3.3.7/css/bootstrap.min.css">
```

```
<!-- Latest compiled Bootstrap JavaScript -->
```

```
<script src="https://maxcdn.bootstrapcdn.com/bootstrap/3.3.7/js/bootstrap.min.js"></script>
```

```
<!-- latest jQuery library -->
```

```
<script src="https://code.jquery.com/jquery-latest.js"></script>
```

- Advantage of using the Bootstrap CDN:
 - Many users already have downloaded Bootstrap from MaxCDN when visiting another site. As a result, it will be loaded from cache when they visit your site, which leads to faster loading time. Also, most CDN's will make sure that once a user requests a file from it, it will be served from the server closest to them, which also leads to faster loading time.



CREATE WEB PAGE WITH BOOTSTRAP (1)

- Add the HTML5 doctype
 - Bootstrap uses HTML elements and CSS properties that require the HTML5 doctype.
 - Always include the HTML5 doctype at the beginning of the page, along with the lang attribute and the correct character set:

```
<!DOCTYPE html>  
<html lang="en">  
  <head>  
    <meta charset="utf-8">  
  </head>  
</html>
```



CREATE WEB PAGE WITH BOOTSTRAP (2)

- Bootstrap is mobile-first
 - Bootstrap 3 is designed to be responsive to mobile devices. Mobile-first styles are part of the core framework.
 - To ensure proper rendering and touch zooming, add the following `<meta>` tag inside the `<head>` element:

```
<meta name="viewport" content="width=device-width, initial-scale=1">
```

- The `width=device-width` part sets the width of the page to follow the screen-width of the device (which will vary depending on the device).
- The `initial-scale=1` part sets the initial zoom level when the page is first loaded by the browser.



CREATE WEB PAGE WITH BOOTSTRAP (3)

- Containers
 - Bootstrap also requires a containing element to wrap site contents.
 - There are two container classes to choose from:
 - The `.container` class provides a responsive **fixed width container**. ([See Sample](#))
 - The `.container-fluid` class provides a **full width container**, spanning the entire width of the viewport. ([See Sample](#))
- **Note:** Containers are not nestable (you cannot put a container inside another container).



BOOTSTRAP GRIDS

- Bootstrap's grid system allows up to 12 columns across the page.
- If you do not want to use all 12 columns individually, you can group the columns together to create wider columns:

```
<div class="col-md-12">Span 12 columns</div>
```

```
<div class="col-md-6">Span 6</div><div class="col-md-6">Span 6</div>
```

```
<div class="col-md-4">Span 4</div><div class="col-md-8">Span 8</div>
```

```
<div class="col-md-4">Span 4</div><div class="col-md-4">Span 4</div>  
<div class="col-md-4">Span 4</div>
```

- Bootstrap's grid system is responsive, and the columns will re-arrange automatically depending on the screen size.



GRID CLASSES

- The Bootstrap grid system has four classes:
 - xs (for phones)
 - sm (for tablets)
 - md (for desktops)
 - lg (for larger desktops)
- The classes above can be combined to create more dynamic and flexible layouts.



BASIC STRUCTURE OF A BOOTSTRAP GRID

```
<div class="row">
  <div class="col-*-*"></div>
</div>
<div class="row">
  <div class="col-*-*"></div>
  <div class="col-*-*"></div>
  <div class="col-*-*"></div>
</div>
<div class="row">
  ...
</div>
```

- First; create a row (<div class="row">). Then, add the desired number of columns (tags with appropriate .col-*-*classes). Note that numbers in .col-*-* should always add up to 12 for each row.



BOOTSTRAP TABLES

- A **basic** Bootstrap table has a light padding and only horizontal dividers.
 - The `.table` class adds basic styling to a table:
- **Striped Rows**
 - The `.table-striped` class adds zebra-stripes to a table:
- **Bordered Table**
 - The `.table-bordered` class adds borders on all sides of the table and cells:
- **Hover Rows**
 - The `.table-hover` class enables a hover state on table rows:
- **Responsive Tables**
 - The `.table-responsive` class creates a responsive table. The table will then scroll horizontally on small devices (under 768px). When viewing on anything larger than 768px wide, there is no difference:



BOOTSTRAP IMAGES

- **Rounded Corners**
 - The `.img-rounded` class adds rounded corners to an image (IE8 does not support rounded corners):
- **Circle**
 - The `.img-circle` class shapes the image to a circle (IE8 does not support rounded corners):
- **Thumbnail**
 - The `.img-thumbnail` class shapes the image to a thumbnail:
- **Responsive Images**
 - Images comes in all sizes. So do screens. Responsive images automatically adjust to fit the size of the screen.
 - Create responsive images by adding an `.img-responsive` class to the `` tag. The image will then scale nicely to the parent element.
 - The `.img-responsive` class applies `display: block;` and `max-width: 100%;` and `height: auto;` to the image:



BOOTSTRAP BUTTONS

- Button Styles

- Bootstrap provides seven styles of buttons with the following classes:

`.btn-default`

`.btn-primary`

`.btn-success`

`.btn-info`

`.btn-warning`

`.btn-danger`

`.btn-link`



BOOTSTRAP BUTTON ELEMENTS

- The button classes can be used on the following elements:
 - `<a>`
 - `<button>`
 - `<input>`



BUTTON SIZES

- Bootstrap provides four button sizes with the following classes:

`.btn-lg`

`.btn-md`

`.btn-sm`

`.btn-xs`



BLOCK LEVEL BUTTONS

- A block level button spans the entire width of the parent element.
 - Add class `.btn-block` to create a block level button:



ACTIVE/DISABLED BUTTONS

- A button can be set to an active (appear pressed) or a disabled (unclickable) state:
 - The class `.active` makes a button appear pressed, and the class `.disabled` makes a button unclickable:



REFERENCES

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